

Gaming Technologies Collection



The evolution of all aspects of gaming technologies from their method of delivery to their use in everyday life has changed markedly over the past few decades. Technology that was originally viewed as a means of entertainment is now looked upon as an area of in-depth research and educational value. Gaming has grown into a topic of deep interest in a variety of industries and will only continue to develop and change at a fast pace. The Gaming Technologies book bundle is a specialized reference collection which supports research in the field of gaming technology. This premier package includes 14 scholarly titles focusing on serious games, intelligent gaming technologies, and gaming in education. These titles represent IGI Global's unique coverage of the impact and effective use of technology within the area of gaming technology.

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